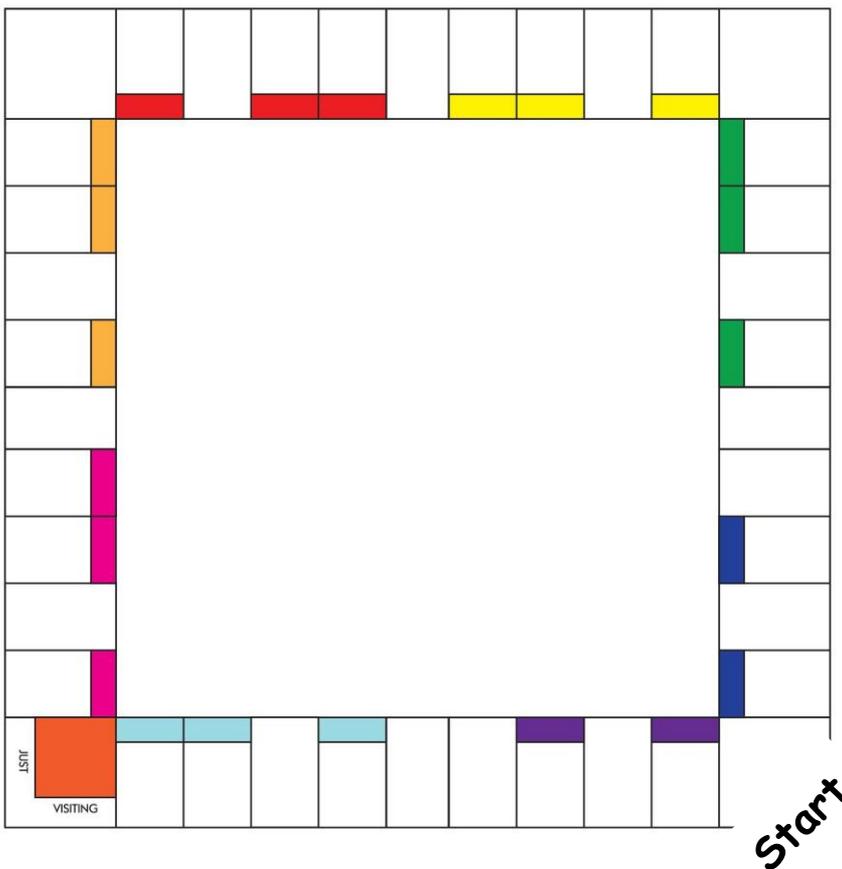


# Make your own Monopoly Board

Monopoly is a great game for learning lots of different skills, from careful money management to skilful property purchasing. Buying the original game can be expensive, so why not make your own! Customise the properties - choose places that are special to you. Come up with your own "Chance" and "Community Chest" cards - gather ideas from friends. Get creative and make your own playing pieces, money, property title deeds, houses and hotels.

## Things to make:

### The Board



This can be as large or small as you want to make it. Stick several pieces of paper together to make a large board, or if you have an old light coloured bedsheet lying around, why not use that!

We've put an example template here to give you an idea of how to lay the board out and suggestions of colours for properties. Feel free to choose others.

### The Money

The usual amounts on Monopoly are 1, 5, 10, 20, 50, 100, 500. However, this is YOUR game so make whatever notes work for you. It's a good idea to have some lower amounts like 1 and 5 for giving out change. You will probably want to make a fair amount of money, so try to recycle scrap paper. Another idea is to use items rather than paper money. For example, rice as 1's, pieces of pasta as 10's etc.

The breakdown in a standard set of UK Monopoly is: £1 x 45; £5 x 21; £10 x 22; £20 x 14; £50 x 14; £100 x 38; £500 x 21

## Community Chest and Chance Cards - 16 of each

Of course for your version you may choose to call them something totally different! These are the cards in the middle of the board that you pick up from landing on the squares directing you to do so. It is great fun coming up with your own versions but if you would like some inspiration, we have included a few of the ones on the standard Monopoly set.

### Chance

Advance to "Go"

Go to jail. Move directly to jail. Do not pass "Go". Do not collect £200

Advance to Pall Mall. If you pass "Go" collect £200

Take a trip to Marylebone Station and if you pass "Go" collect £200

Advance to Trafalgar Square. If you pass "Go" collect £200

Advance to Mayfair

Go back three spaces

Make general repairs on all of your houses. For each house pay £25.

For each hotel pay £100

You are assessed for street repairs: £40 per house, £115 per hotel

Pay school fees of £150

"Drunk in charge" fine £20

Speeding fine £15

Your building loan matures. Receive £150

You have won a crossword competition. Collect £100

Bank pays you dividend of £50

Get out of jail free. This card may be kept until needed or sold



There are usually 3 Chance places on the board - between the first and second light blue property, between the first and second red property and just before the first dark blue property if playing the traditional way around.



There are usually 3 Community Chest places on the board - between the purple properties on our template, between the first and second orange property and between the second and third green property if playing the traditional way around.

### Community Chest

Advance to "Go"

Go back to Old Kent Road

Go to jail. Move directly to jail. Do not pass "Go". Do not collect £200

Pay hospital £100

Doctor's fee. Pay £50

Pay your insurance premium £50

Bank error in your favour. Collect £200

Annuity matures. Collect £100

You inherit £100

From sale of stock you get £50

Receive interest on 7% preference shares: £25

Income tax refund. Collect £20

You have won second prize in a beauty contest. Collect £10

It is your birthday. Collect £10 from each player

Get out of jail free. This card may be kept until needed or sold

Pay a £10 fine or take a "Chance"

## The Property Title Cards

TITLE DEED MAYFAIR	
RENT – site only	£50
" with 1 house	200
"     " 2 houses	600
"     " 3 houses	1400
"     " 4 houses	1700
"     " HOTEL	2000

If a player owns *all* the sites of any Colour-Group, the rent is *doubled* on *unimproved* sites in that group

COST of houses –	£200 each
"     " hotels –	£200 plus

There are usually 6 sets of colours containing 3 properties each, 2 sets of colours containing 2 properties each, 4 train stations, and 2 utilities (water and electric). We would love to hear what you come up with instead!

Each buyable property needs it's own card, containing the information about rent and the cost of building houses and hotels.

## The Houses & Hotels

You're going to need a lot more houses than hotels, as each property has to have 4 houses before any hotels can be built!



## The Playing Pieces



The most fun bit! Traditional pieces include the dog, car, boot and top hat. But who wants to play the old fashioned way?! Other pieces we have seen include a kayak, hot dog, dinosaur and microphone. Pick your favourite thing and make your personal playing piece.

## Last Bits

You'll need a dice to play the game - one you already have or you can always make your own origami paper dice.

Other squares on a traditional playing board include Free Parking, Jail, Go To Jail and of course Start. Again, you can decide whatever you want these squares to be (although Start may have to stay as.....Start!)

